

2010 Cardinal O'Hara High School 3rd Annual Chess Tournament Invitational

GUIDELINES

Gentlemen's rules. All players are to conduct themselves as ladies and gentlemen, with the goal of participating and having fun as first and foremost, and winning ancillary. Tournament Chairman Mr. Dunne (self appointed) will ask anyone not being on their best behavior, grandstanding excessively, taunting, being a poor sport, or being a general nuisance, to withdraw.

Seeded draw to take place at Chess Club in the Library, **Thursday, January 21, 2010.** Schedule to follow for the Tournament, beginning **Wednesday, February 3rd & Thursday, February 4th, 2010,** beginning at 2:20 pm in the Library. Postings for all tournament information on Mr. Dunne's door, **Room 213.**

Stop by in the morning to check your game location and opponent. N0-shows result in forfeit. Academic reasons take precedence—may reschedule game during lunch, Study Hall, preferably on the same day, or the next day. Please see Dunne to approve this.

All games are to be finished to a checkmate or resignation by a player, unless previously agreed time is stated—winners to be determined by Chairman, via:

- 1) Checkmate
- 2) Timed game, using Point Value System (*see below*)
- 3) Stalemates/Draws to be re-played as soon as possible

Point Value System, as follows:

Queen = 10 pts
Rook = 5 pts
Bishop = 3 pts
Knight = 3 pts
Pawn = 1 pt

- Higher seed receives choice of color. Player with **black** will have last move should time run out, and game to be decided by points.
- Regulation US Chess Federation rules, including Castling and 50 move per player stalemate rule. Only deviation of US Chess Federation rules will be the elimination of the “en passé” move during this tournament.
- All rounds are single-elimination, including the Finals. Seeding determined by Chairman. Depending on the number of players, top seeds may draw a bye in the First Round.
- Players are asked not to “stall” their play—keep the game flowing nicely. Keep all moves and decisions to a reasonable time (30 seconds per play, with an occasional 1 minute maximum). Players who appear to be stalling will be asked to make their move quickly. Second request may result in a forfeit. Please do not put anyone in this awkward position—thanks.
- Chairman Dunne will have final interpretation of guidelines, should any situation arise.

{Revised January 2010 JD}